Xbox 360 - Connecting to the Wired Network

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Step 1: Request a wired port be activated in your residence hall room

If you haven't already had a port activated, visit www.hofstra.edu/wired for instructions.

All Ethernet ports in the residence halls are off. You'll need to request an Ethernet port to be activated. Port activation may take up to 3 business days to complete. In the meantime, be sure to return to this page and complete the steps below. You'll need to have completed all of the steps below BEFORE the port gets activated to avoid running into any issues when you try and use your port.

Step 2: Wait to receive an email confirmation that your port has been activated

If you had to request a port be activated, wait until you receive an email telling you the activation has been completed. You'll receive this email at your Hofstra email address.

⚠️ You won't be able to complete the steps below until your port has been activated

Step 3: Plug your device into the activated Ethernet port

✅ You'll need an Ethernet cable to plug into the Ethernet port. Ethernet cables are available from most electronics retailers or on Amazon.com.

1. Plug one end of your Ethernet cable into the activated Ethernet port.

2. Plug one end of your Ethernet cable into the port labeled **LAN** on your Xbox 360. Depending on the model you have the exact location of your Ethernet port may differ, but the port itself should look like the port below.
3. While on the Xbox Home screen navigate to Settings.

4. Select the System tile.

5. Select Network Settings.
6. Select the **Wired** connection.

7. If you're able to get to the **Network Settings** screen you are connected to a live Ethernet port.

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**Step 4: Get the MAC/Physical address of the device**

Your MAC address is a unique hardware identification number that identifies your device on the Hofstra network. You'll need your MAC address to complete the next step so be sure to write it down.

1. While on the Xbox **Home** screen navigate to **Settings**.
2. Select the **System** tile.

3. Select **Network Settings**.

4. Select the **Wired** connection.
5. Select Configure Network.


7. Select Advanced Settings.

8. Your wired MAC address will be listed here.
Step 5: Register your device

**IMPORTANT!**
To complete this step you need to use a computer or mobile phone connected to Hofstra’s eduroam wireless network.

1. From a computer or mobile device connected to Hofstra’s eduroam wireless network, go to [http://mydevices.hofstra.edu](http://mydevices.hofstra.edu).

2. Enter your Hofstra Portal username and password, then click **Sign On**.

3. Click the **Add** button.

4. Fill out the required information and click **Submit**.
   - **Device name**: A descriptive name for your device
   - **Device ID**: The MAC/Physical address of your device you obtained in Step 1.
   - **Description**: A description of the device (i.e. color, edition, location). This is optional.

After registering your Xbox, power it off and back on again. Once it’s back on it should be connected to the Hofstra wired network.